


Dis O6A: Counting I

- Midterm scope, logistics out on Piazza
- HW 6 length has been reduced
- Staff Review Session this weekend (Sun 2-4pm), CSM + HKN to be announced.
- Topic specific review?
- Questions for today are slightly different: see tylerzhu.com teaching / fa20
- look at my last semester's recaps.

Review

1st Rule of Counting: 

of ways to pick one item from each box = $n_1 \times n_2 \times \dots \times n_k$.

Question: How many ways to rearrange n distinct books on a bookshelf?

Answer: $\underbrace{n \times (n-1) \times \dots \times 1}_{\text{factorial}} = \underline{n!}$

Question: How many ways can I choose k items from n w/o regards to order? ↴

Answer: $\frac{n \times (n-1) \times \dots \times (n-k+1)}{k!} \leftarrow \begin{array}{l} \# \text{ of ways to choose} \\ \# \text{ of ways to rearrange.} \end{array}$
 $= \frac{n!}{k! (n-k)!} = (n \text{ choose } k) = \binom{n}{k} = n C_k$

	Sampling w/ replacement	w/o replacement	
order matters	n^k	$\frac{n!}{(n-k)!}$ (permutation)	picking k items from n where...
doesn't matter	$\binom{n+k-1}{k-1}$	$\binom{n}{k}$ (combination)	

1 Zerg Player

A Zerg player wants to produce an army to fight against Protoss in early game, and he wants to have a small army which consumes exactly 10 supply. And he has the following choices:

- Zerglings: consumes 1 supply $\# = x$
- Hydralisk: consumes 2 supply $\# = y$
- Roach: consumes 2 supply $\# = z$

How many different compositions can the player's army have? Note that Zerglings are indistinguishable, as are Hydralisks and Roachs.

of Zerglings must be even.

X	Y'	Y Z
0	5	5, 0
2	4	4, 1
4	3	3, 2
6	2	2, 3
8	1	1, 4
10	0	0, 5

Handwritten notes on the table: Brackets on the right group rows by total supply: {6} for (0,5) and (2,4); {5} for (4,3) and (6,2); {4} for (8,1) and (10,0). A note at the bottom right says "00 31".

$$x + 2y + 2z = 10$$

$$x + 2y' = 10 \quad (y' = y + z)$$

$$x = 2x'$$

$$x' + y' + z = 5$$

$$\begin{pmatrix} 5+3-1 \\ 3-1 \end{pmatrix}$$

$$6 + 5 + 4 + \dots + 1 = \frac{6 \cdot 7}{2} = \boxed{21}$$

$$\frac{20!}{10! \cdot 2^{10}} = \frac{20 \cdot 19 \cdot 18 \cdot 17 \cdot 16 \cdot 15 \cdot 14 \cdot 13 \cdot 12 \cdot 11 \cdot 10 \dots}{2 \cdot 10 \cdot 2 \cdot 9 \cdot 2 \cdot 8 \cdot 2 \cdot 7 \cdot 2 \cdot 6 \cdot 2 \cdot 5 \dots}$$

$$= 19 \cdot 17 \cdot 15 \cdot 13 \cdot \dots \cdot 3 \cdot 1$$

$$(S_3 S_5) (S_7 S_2) (S_6 S_8) (S_4 S_1)$$

$$\rightarrow (S_3 S_5) (S_2 S_7) (S_6 S_8) (S_1 S_4)$$

$$\rightarrow (S_1 S_4) (S_2 S_7) (S_3 S_5) (S_6 S_8)$$

2 Counting Practice

- (a) If you shuffle two (identical) decks of cards together, you get a stack of 104 cards, where each different card type is included twice. How many different ways are there to order this stack of cards?

104 unique = $104!$

For 1 pair, can have $A_1 \dots A_2$ or $A_2 \dots A_1$ (same!), divide by 2.

not unique though, 52 same pairs.

52 pairs, divide by $2^{52} \Rightarrow \boxed{\frac{104!}{2^{52}}}$

- (b) How many different anagrams of GHOST are there if: (1) H is the right neighbor of G; (2) G is on the left of H (and not necessarily H's neighbor)?

(1) combine (GH), so 4 chairs total $\rightarrow 4!$

(2) $\begin{matrix} G & & H \\ * & * & * & * \end{matrix}$

$\binom{5}{2}$ - for G, H (G has to be b4 H)

$3!$ about the rest.

$\frac{5 \cdot 4}{2} \cdot 3! = \frac{5!}{2} = \underline{60}$

$\frac{G O S H T}{H O S G T} \Rightarrow \frac{1}{2} \cdot 5!$

- (c) There are 20 socks in a drawer, none of which match. How many different ways are there to pair up these socks? (Assume that any sock can be paired with any other sock.)

$20!$ ways to order socks
 $\rightarrow 10!$ ways to order pairs

$(S_3 S_2) (S_5 S_6) (S_{20} S_1) \dots$
 \uparrow
 $10! (S_1 S_{20}) (S_2 S_3) (S_4 S_{19}) (S_5 S_6) \dots$

$\boxed{\frac{20!}{10!} = \frac{1}{2^{10}}}$

↑
 order of all pairs

↑
 order within pairs.

Sol 2: $\binom{20}{2} \binom{18}{2} \binom{16}{2} \binom{14}{2} \dots \binom{2}{2} / 10!$

Sol 3: \downarrow 19 | \downarrow 17 | \downarrow 15 | \downarrow 13 | \downarrow 11 | \downarrow 9 | \downarrow 7 | \downarrow 5 | \downarrow 3 | 1
 $= 19 \times 17 \times 15 \dots \times 3 \times 1$

2 Counting Practice (solution writeup; from sp20)

- (a) If you shuffle two (identical) decks of cards together, you get a stack of 104 cards, where each different card type is included twice. How many different ways are there to order this stack of cards?

Essentially looking for # of permutations of $C_1 C_1 C_2 C_2 \dots C_{52} C_{52}$
 104! ways to permute w/o regards to the indistinguishable duplicates, $\underbrace{\hspace{10em}}_{104 \text{ cards in total.}}$
 For each pair, 2 equivalent ways they can be ordered $\Rightarrow \boxed{\frac{104!}{2^{52}}}$

- (b) How many different anagrams of GHOST are there if: (1) H is the right neighbor of G; (2) G is on the left of H (and not necessarily H's neighbor)?

(1) Glue G & H together. This is the same as finding anagrams of (GH), O, S, T. $\Rightarrow 4!$ ways,

(2) Anagrams where G is on the left of H are in 1-1 correspondence w/ those where G is on the right of H, (just flip G & H), so just $\frac{1}{2}$ total = $\boxed{\frac{5!}{2}}$

-OR. * * * * *. Choose 2 spots for G, H and put G in the first, H in the second. $3!$ ways to distribute the rest $\Rightarrow \binom{5}{2} \cdot 3! = \boxed{\frac{5!}{2}}$

- (c) There are 20 socks in a drawer, none of which match. How many different ways are there to pair up these socks? (Assume that any sock can be paired with any other sock.)

$$(S_4 S_2)(S_6 S_2)(S_5 S_2)(S_3 S_1)(S_{10} S_2) \dots$$

Sol 1. Given some permutation of the 20 socks, we can just pair up the 1st & 2nd, 3rd & 4th, ... But we need to disregard order (since we don't care how we created them), so divide by 10! for order b/w the pairs, and by 2 for the order w/in each pair $\Rightarrow \boxed{\frac{20!}{10! \cdot 2^{10}}}$

Sol 2. I can also just pick socks one at a time w/o order, and then divide to account for order b/w pairs $\Rightarrow \boxed{\binom{20}{2} \binom{18}{2} \dots \binom{2}{2} / 10!}$

Sol 3.

- Find a way to fix orderings when counting. For example, if we're trying to find the number of ways to pair up 20 different socks, create pairs by fixing the smallest numbered sock not yet chosen as the first sock. There is an unambiguous ordering both within each pairs and between all of the pairs; the smaller number in each pair comes first, and all of the pairs are ordered by increasing smallest sock. This let's us compute the result as $19 \times 17 \times \dots \times 1$. The same idea applies for finding the number of permutations of GHOST where G comes before H.